



## **P**erceivable information and user interface

- ✓ Provide text alternatives for non-text content
- ✓ Provide captions, transcripts and other alternatives for multimedia
- ✓ User can change the presentation of content
- ✓ Content should be easier to see and hear



## **O**perable user interface and navigation

- ✓ Make sure users can interact with UI from a keyboard
- ✓ Make sure users have enough time to read and use the content
- ✓ Content shouldn't cause seizures and physical reactions
- ✓ Make sure users can easily navigate, find content, and determine where they are
- ✓ Make sure users can use different input modalities beyond keyboard



## **U**nderstandable information and user interface

- ✓ Text and UI must be readable and understandable
- ✓ Content and UI must appear and operate in predictable ways
- ✓ Users must be helped to avoid and correct mistakes



## **R**obust content and reliable interpretation

- ✓ Content must be compatible with different browsers and assistive technologies
- ✓ Markup should be valid